



# CityGML EnergyADE Working groups

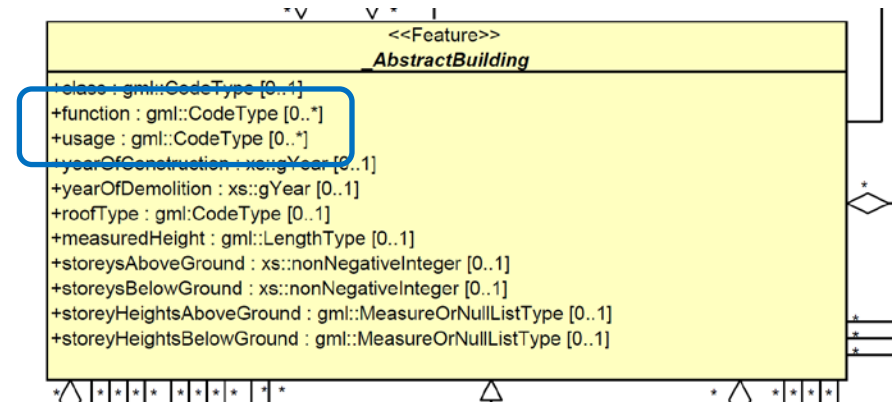
## Group Building Occupants (G3)

# Context

- Development of a common CityGML ADE Energy for building energy calculation
- **Occupant behavior is a key issue** for building design optimization, energy diagnosis, performance evaluation, and building energy simulation by contributing significantly to the building energy consumption

# CityGML existing structure

- Current Usage aspects in CityGML:
  - Building Function (dwelling, office building, ...)
  - Building Usage



- These aspects are not enough regarding usage for energy calculation
  - Not „energy-usage-oriented“
  - Building level → energy calculation needs more details (attributes & objects) regarding the usage zone level

# Objectives

- Detail the building function in the perspective of building energy calculation
- Anticipate further needs regarding socio-demographic modelling

# Methodology

## Collaborative development:

1. Definition of the objectives
2. List of required attributes & objects
3. Review & comparison of existing approaches
4. Proposition of an UML structure
5. Iterative improvement by testing different case studies

# Existing approaches

- **INSPIRE**

→ Data Specification on buildings – Technical Guidelines



- **IEA EBC Annex 66**



- **Norms**

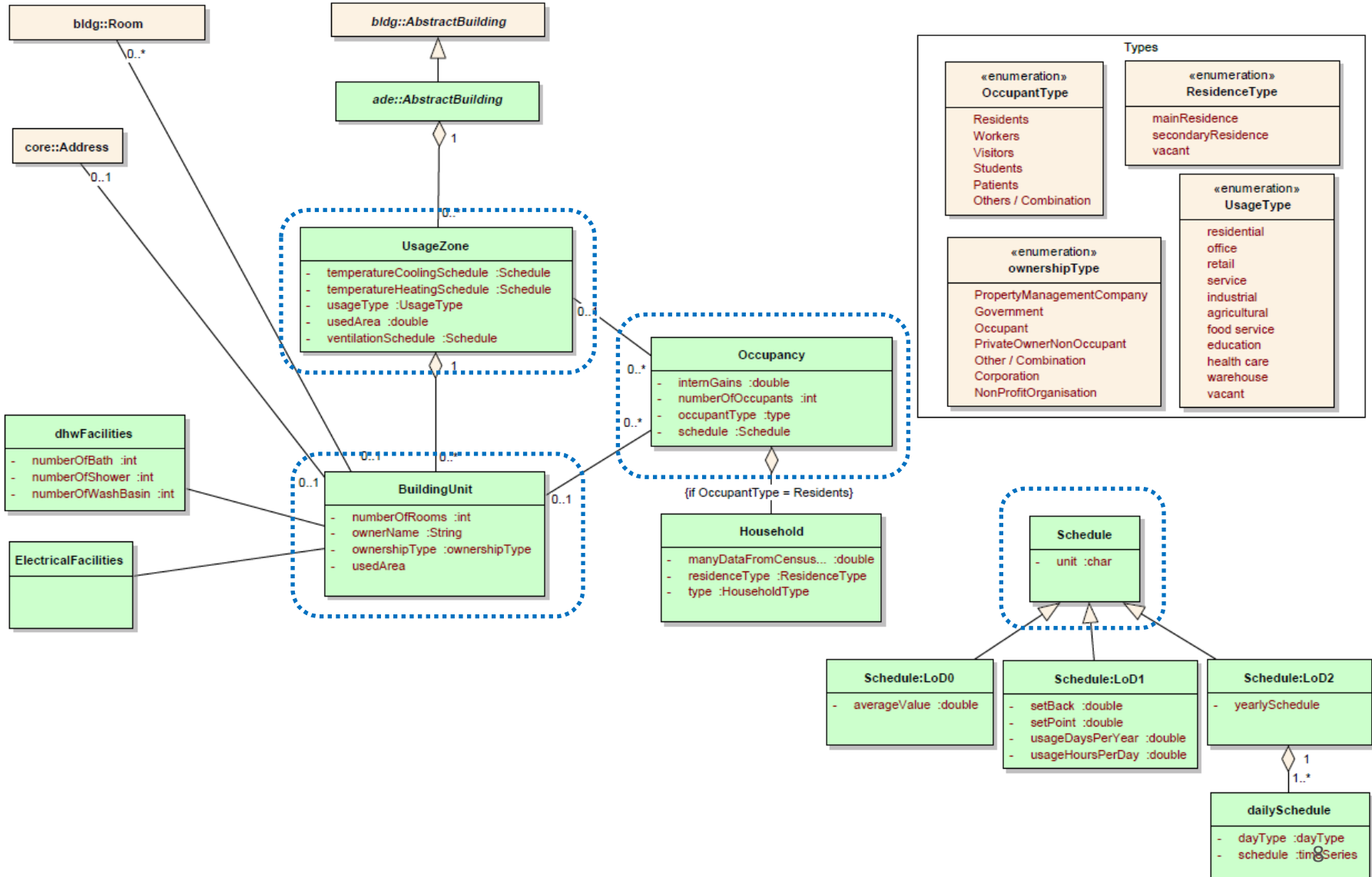
- DIN V 18599-10

- ISO 13790

# Main assumptions

- Model occupants as aggregated occupant groups, rather than single occupants.
- Usage zone → single usage

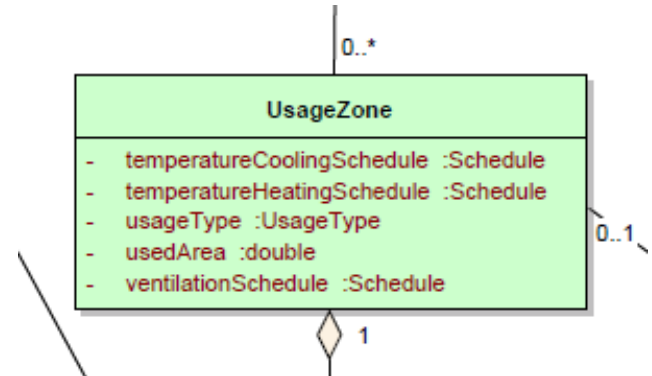
# Proposal: UML class diagram





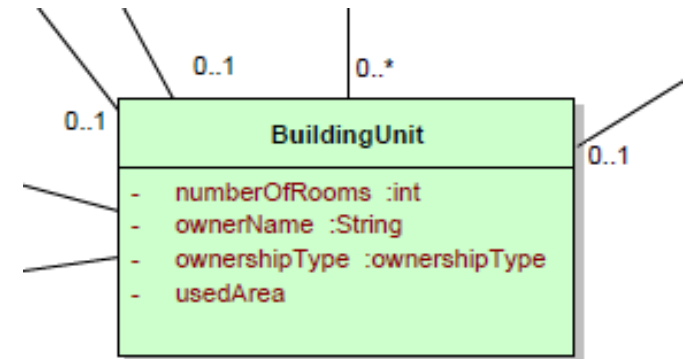
# Definition : Usage Zone

- **UsageZone** represents a zone with homogeneous usage/activity type (residential, office, retail etc...), related to the class **AbstractBuilding** of CityGML.
- Non-geometrical object (Geometrical information: UsageArea)
- It includes the indoor climate set-points



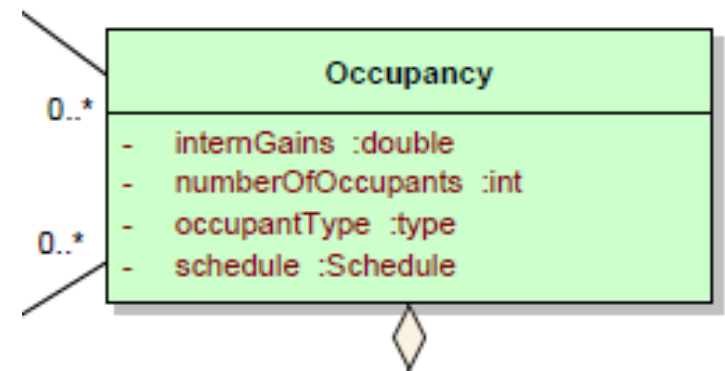
# Definition: BuildingUnit

- **BuildingUnit** is a spatial unit of ownership (dwelling, workplace), part of **UsageZone**.



# Definition Occupancy

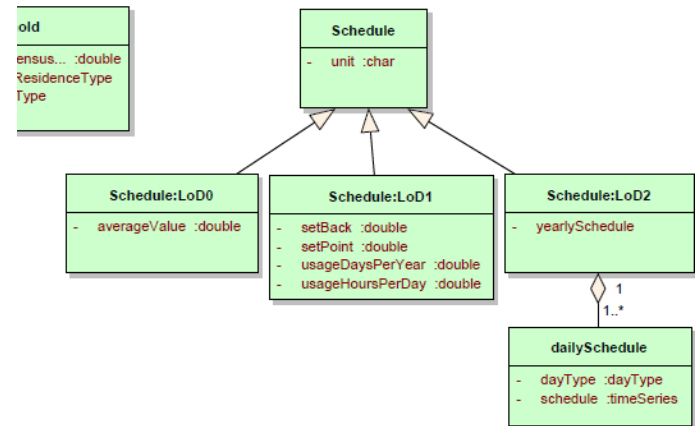
- **Occupancy** represents the "human content" of a UsageZone or a BuildingUnit, defined as an aggregated group of occupants which can be residents, workers, visitors etc.



- **Occupancy** may be detailed in **Household**

# Definition Schedule

- **Schedule** details time-dependent variables (indoor climate set-points, occupancy)



- It should be defined with **different Level of Details:**
  - LOD0: yearly average value
  - LOD1: setPoint, setBack, UsageHoursPerDay, UsageDaysPerYear
  - LOD2: timeSeries (hourly resolution)

# Working group

- Participants
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  - Jean-Marie Bahu



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# Annex – List of attributes

Attribute Name	Description	Unit/Type	Reference Object	Application Field
<b>OccupantNumber</b>	number of occupants when dwelling occupied	int	Dwelling	
<b>heatingSetPointTemperature</b>		°C	zoneUsage	space heating
<b>coolingSetPointTemperature</b>		°C	zoneUsage	space cooling
<b>waterConsumption</b>		Liter / year	ZoneUsage	water
<b>dhwDemand</b>	domestic hot water demand	kWh/yr	zoneUsage / Dwelling	heat
<b>airChangeRateRequirement</b>		AC/H	zoneUsage	space heating
<b>usageDaysPerYear</b>		int	zoneUsage	
<b>usageHoursPerDay</b>		int	zoneUsage	
<b>zoneArea</b>		m <sup>2</sup>	zoneUsage	
<b>dwellingNumber</b>	number of dwelling	int	zoneUsage / Building	
<b>householdType</b>	profile of household	student, worker, family with young children, worker couple without children, retired	household / Dwelling	
<b>ownerStructure</b>	ownership	Housing company, private owner-resident,...	zoneUsage	
<b>residencyType</b>	type of residency	main residence (permanent), holiday home, week-end home, unoccupied	Dwelling / Dwelling	space heating,
<b>employeeNumber</b>	maximal number of employee	int	workplace	heat, water...
<b>organizationName</b>	name of the firm/establishment/organisation	String	workplace	
<b>working capital turnover</b>	turnover of the firm/organisation, made in the workplace	€	workplace	
<b>internalGains</b>	anthropogenic heat gains (people + devices)	W/m <sup>2</sup>	zoneUsage	space heating

# Annex - Existing approaches

- **IEA Annex 66**



Objective:

- set up a standard occupant behavior definition platform,
- establish a quantitative simulation methodology to model occupant behavior in buildings,
- understand the influence of occupant behavior on building energy use and the indoor environment.

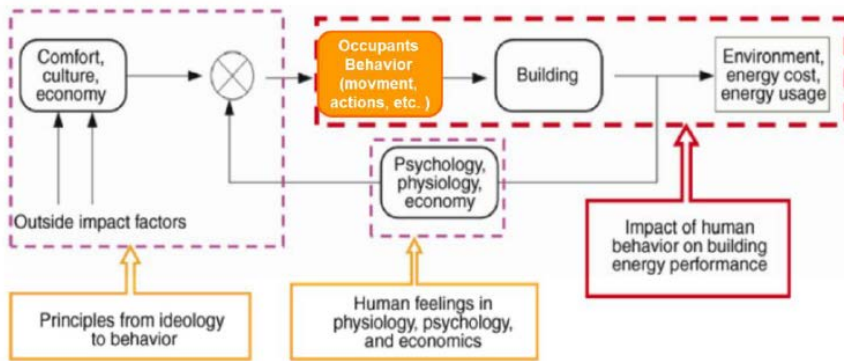


Figure 7 Relationship between occupants and buildings

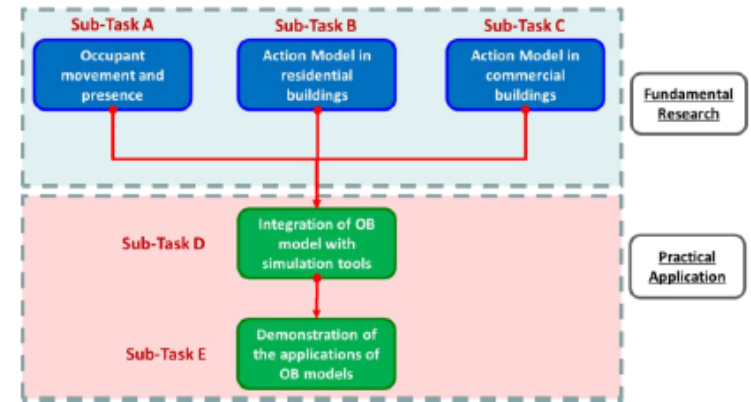


Figure 8 Subtasks structure of Annex 66